

2026 Yearly Overview: Year 2/3M

LA	Term One		Term Two		Term Three		Term Four	
English	Imaginative Texts <i>Sharing ideas and responding to imaginative texts</i> (Yr 2 – character, Yr 3 – book)		Informative Texts <i>Exploring and creating informative texts</i>		Persuasive Texts <i>Expressing opinions and engaging with others.</i>		Imaginative Texts <i>Completing a novel study on 'The Twits' and creating an imaginative text.</i>	
Maths	Number: <i>Representing numbers, and adding and subtracting.</i> Space: <i>Locating features and using maps</i> Statistics: <i>Using data to answer a question</i>	Number: <i>Ordering and representing numbers</i> Space: <i>Interpreting and creating a map</i> Statistics: <i>Conducting a guided statistical investigation</i>	Number: <i>Partitioning and renaming two- and three-digit numbers and using mathematical modelling to solve a problem</i> <i>Recalling and demonstrating proficiency with +, - facts</i> Measurement: <i>Using a calendar and reading time on an analog clock</i>	Number: <i>Using mathematical modelling and additive strategies to solve problems</i> Measurement: <i>Estimating, measuring and comparing duration of events</i> Measurement: <i>Representing money values in different ways</i>	Number: <i>Using mathematical modelling to solve multiplicative problems</i> Measurement and Space: <i>Representing fractions and comparing, classifying and measuring shapes</i>	Number: <i>Representing fractions and using mathematical modelling to solve practical problems</i> Space: <i>Identifying and comparing angles</i> Measurement: <i>Measuring length, mass and capacity and making and classifying objects</i>	Number and Algebra: <i>Understanding numbers to at least 1000 and continuing additive patterns</i>	Number and Algebra: <i>Solving problems, finding unknowns and creating algorithms</i> Probability: <i>Identifying likelihood of events and conducting chance experiments</i>
Science	Physical science		Physical science	Biological science	Chemical science		Earth and space science	
	How do we make sound?	Can you handle the heat?	How do we make sound?	Does everything grow up?	How do we make materials suit a purpose?	Is it really cool to change?	What is our place in space?	Why do rocks rock?
The Arts CT	Media Arts What can you hear? (Summative)							
Technology	Design and Technologies: Floating away				Digital Technologies: Ozobots			