

2026 Yearly Overview: Year 3

LA	Term One	Term Two	Term Three	Term Four
English	Imaginative Texts <i>Examining and responding to imaginative texts.</i>	Informative Texts <i>Examining and creating an informative text.</i>	Persuasive Texts <i>Exploring language to express opinions.</i>	Imaginative Texts <i>Completing a novel study on ‘Kumiko and the Dragon’ and creating an imaginative text.</i>
Maths	Number: <i>Ordering and representing numbers</i> Space: <i>Interpreting and creating a map.</i> Statistics: <i>Conducting a guided statistical investigation.</i>	Number: <i>Using mathematical modelling and additive strategies to solve problems.</i> Measurement: <i>Estimating, measuring and comparing duration of events.</i> Measurement: <i>Representing money values in different ways.</i>	Number: <i>Representing fractions and using mathematical modelling to solve practical problems.</i> Space: <i>Identifying and comparing angles.</i> Measurement: <i>Measuring length, mass and capacity and making and classifying objects.</i>	Number and Algebra: <i>Solving problems, finding unknowns and creating algorithms.</i> Probability: <i>Identifying likelihood of events and conducting chance experiments.</i>
Science	Physical sciences Can you handle the heat?	Biological sciences Does everything grow up?	Chemical sciences Is it really cool to change?	Earth and space sciences Why do rocks rock?
HASS Specialist	Changing life and communities: Investigating rules, decisions and community commemorations		People and places: Investigating characteristics of places	
HPE	Health: Identifying influences on identities, emotions and changes.			
	Movement: FIT training, cross country and athletics		Movement: Volleyball	
The Arts CT			Media Arts: Cover Design	
The Arts Specialist	Music: Composing, performing and responding to Scooby Doo music.		Dance: Party line dances.	Drama: Writing and performing a story.
Technology	Digital Technologies: It’s storytime		Design and Technologies: Marble run	